

ASA Week 2 Recap

One more week in the books and we are racing toward the end of another swim season before we know it. We had several very close meets, including one meet decided by one point and one tie. The weatherman agreed with second half of the week. Congrats and a dry towel to the die hard teams that managed to finish their meets Tuesday. Don't forget the National Lightening Safety Council and American Red Cross policy state to stay out of the water for 30 minutes for each occurrence of thunder OR lightening. The clock resets with each occurrence.

Please keep providing feedback that I will pass along to everyone, we all learn from mistakes and successes as we go. Your feedback is important and will allow the league to better the way it run its meets. Thanks to everyone for phoning or e-mailing in your scores in a timely fashion. If you see that the score of your meet has not been reported please e mail or phone it in ASAP.

Please remember to keep tabs on your online registration numbers as we proceed through the season. Remind your stragglers to register as soon as possible. Thanks you again for getting the word out to your swimmers about this process.

The Kids for Kids meet is June 12 at The Marist School on Ashford Dunwoody Road. If you are interested in more information on the meet please e-mail Franke Marsden at fmarsden@atlantaswimming.com, or visit the website www.atlantaswimming.com. Entries for the meet will be due this Monday, June 7.

Rules Reminders – Remember, the rules are our friends, not just silly reminders of what to do at the swim meet. Follow them and you will go far. Play nice and play fair.

Sportsmanship

Please let your older swimmers know that goofing around and grandstanding in their races is poor sportsmanship. While they think they are being funny, they are showing up their opponents and setting a terrible example for younger swimmers. A team had their 15 and over swimmers doing flips off the blocks and in once case dove in with a younger swimmer on their back. This is not only poor sportsmanship, but is remarkably dangerous.

Entry Limits

Please keep in mind the league participation rule regarding how many events swimmers can be entered in. Each club may enter three swimmers for team points in each individual event where lanes are available. Each swimmer may enter two individual scoring events and two relays (one medley and one free) with the following exceptions: A swimmer may enter a third individual scoring event to fill all legal lanes provided all other swimmers from that team in that age group are entered in at least two individual scoring events. A swimmer may not enter in more than three individual scoring events unless all other swimmers in that age group are entered in three individual scoring events and so on. Therefore a swimmer may enter every event in the meet provided the required numbers of swimmers have been entered in the required number of individual scoring events.

Teams are not required though to enter all swimmers in an age group in one scoring event to allow as swimmer to be entered in a second scoring event. In some cases teams will have age groups where some swimmers are entered in up to two individual scoring events and others where swimmers are only entered in exhibition events.

Swimmers may swim up in age groups for their individual events, but must swim all their individual events in one meet in one age group. Swimming up on relays is allowed, but does not compel a swimmer to swim up for their individual events. Please remember swimmers can swim on only one medley and one free relay.

Substitutions

Each team struggles each week with those swimmers who leave you high and dry by not showing. Teams may substitute swimmers into those holes in individual events created by these situations. Teams may move swimmers up from the exhibition heats, enter swimmers who are not entered in the maximum number of events, or swimmers who unexpectedly showed up and are not in the lineup. Teams must do these individual event substitutions NO LATER THAN 30 minutes before the start of the meet, and communicate them with the computer operator of the other team. After this window closes teams may not make any further substitutions in individual events. The only exception to this deadline is for situations where a swimmer is injured or becomes ill during the meet. For relays coaches may make changes at any time up to and during the meet. Teams are encouraged to exchange substitutions via phone or e mail after practice the morning of the meet as well as prior to leaving to go to the pool to allow the computer people to get paperwork printed and the meet started at 5:30 sharp.

Lineup Exchange

Several teams have encountered challenges this season during the lineup exchange process. A quick recap should clear up any further problems. Please follow the steps listed, and include ALL of the information required for the exchange in a timely fashion. Doing this makes the meet easier for all involved. Each team should provide their opponent 4 items; an export of their meet entries in TM format, an export of their full team roster in TM format, a printout, or converted MS Word file of their entries sorted by age, and a printout, or converted MS word file of their entries sorted by name.

Once these items have been swapped the home team is responsible for consolidating the meet and minimizing exhibition heats. THIS PROCESS SHOULD TAKE PLACE BY 10 pm THE NIGHT BEFORE THE MEET. Once this is done a BACKUP of the meet should be e-mailed to the visiting team so they can go to practice with all of the lane assignments for that meet. Teams should NOT send just an export of the entries to the visitor, a full backup should be sent.

Once you receive the other team's lineup CHECK IT. See if there are any swimmers in too many events. This will prevent a mess during the meet and avoid one team having to forfeit.

Paperwork

Please be sure to print your UK judges forms and copies of your meet paperwork before you go to the pool for your meet. If you run into computer or printer problems at the pool, at least you will have the paperwork you need on hand to get the meet underway.

Teams should keep track of all their paperwork during and after the meet. It is advised that teams staple or paper clip the UK judges forms for all heats to the back of the printed results of that event. This allows computer workers to easily track the results and paperwork if there is a question about the results of a particular event. Once the meet is done each team should keep copies of their judges heat sheets and the lane/timer sheets. This allows teams to easily check results in the event of a close meet or to check a time that may not make sense. If possible it is advisable to hold onto that paperwork for the season.

Place Judges

There has been some confusion of how the place judges should perform their job. Each place judge should write their order of finish on their own MEET PROGRAM independently. The judges should not swap notes until after they have recorded their order of finish. The judges should be able to work without influence or people constantly looking over their shoulder. From there the Judges Recorder writes the place judges agreed upon order of finish on the UK Judges placing form. If the place judges disagree on the order of finish the starter/referee can be consulted to break the tie if they saw the finish. If the starter-ref cannot break the tie then the place in question is a tie. It is CRUCIAL that the judges recorder do this job correctly, as their work directly impacts the outcome of the meet.

League Championship Jobs

To reserve a particular job for the league championship please e-mail Franke. Jobs are available for timers, bullpen, crowd control, event board, drink workers, awards workers and runners. Jobs are available on a first come first served basis.

5 Lane and 8 Lane Pools

League rules allow each team 3 entries for points in each event. If you are in a 5-lane pool this is not possible. Use of the 5th lane in the first heat is discouraged, as it provides a change for an exhibition swimmer to score points. In an 8-lane pool the same reasoning applies, use of the 2 additional lanes in the scoring heat is discouraged to avoid inaccuracies in the scoring of the meet. Teams should communicate prior to doing their lineups as to how those lanes will be used to avoid confusion after the lineup swap.

Inclement Weather

Please be sure to familiarize yourself with the league rules regarding what to do in the event of bad weather during a meet. Each team should have an action plan in place for how to safely and quickly clear your deck to get everyone to safety in the event of bad weather. Don't forget the National Lightening Safety Council and American Red Cross policy state to stay out of the water for 30 minutes for each occurrence of thunder OR lightening. The clock resets with each occurrence. If your meet has to be rescheduled please try to avoid Tuesday or Thursday due to the difficulty of arranging an official for those nights.

Rule 15 of the NASA rulebook states:

Every effort must be made to swim each meet as scheduled. In the event of inclement weather, each team must show up at the pool on time. If at 5:30 the weather still precludes the meet from starting, the two team representatives, two head coaches, and starter/referee will meet and decide whether to postpone or reschedule the meet. **Care for the safety of the swimmers and spectators should be of the utmost importance in deciding whether or not to continue competition.**

IF the meet is delayed more than 30 minutes due to Inclement Weather AND half the events have been completed (43 events) AND there is a decisive winner (40 point lead or more), THEN, the meet will be called and the leader takes the win.

IF the meet is delayed more than 30 minutes due to Inclement Weather AND less than half the events have been completed (less than 43 events) OR if there is no decisive lead (less than a 40 point spread), THEN, one Parent Rep and one Coach from each team should:

Agree to continue the delay for an additional 15 minutes, OR
Agree to reschedule (if there is sufficient time remaining in the season), OR
Agree to a tie and both teams will be credited with a win.

NOTE: If no agreement can be reached, then the Parent Rep of the leading team makes the decision to either reschedule or take the tie. The option to continue the delay must be agreed to by both teams.

If a meet is to be rescheduled, teams should make all efforts possible to swim the meet within one week of the postponed meet. The home team should notify the league office of a rescheduled meet and the need, if any, for a replacement starter/referee. Any rescheduled meet will require each team to repeat the original procedures for a dual meet, this includes the exchange of revised lineups for each team. Teams may change their lineups to deal with the rescheduled date. The postponed meet does not impact the participation of swimmers in the rescheduled meet.

Officials

Please remember the only person at the meet who can disqualify a swimmer or charge a false starts is the starter-referee.

Ref Pay

Please remember to bring payment for your officials for the meet. Each team is responsible for \$40 for the official for the meet. Please remember if your meet goes past 9 pm the ref is paid an additional \$5 per team for each 20 minutes past 9 pm. Tipping is allowed if your meet runs long due to high numbers of exhibition heats or if your ref does a really good job.

Ref Parking

While this isn't necessarily a rule, it is a courtesy to save a parking spot for your official for the meet. Many times they arrive after the bulk of cars have arrived and have to park very far away. If possible, save a spot for your official, it will likely get them on deck quicker and get your meet underway sooner.

Mark Your Lanes

One team passed along a great idea that I thought other teams might want to try. You can create lane markers to attach to your lanes by laminating a sheet of paper with the corresponding lane number on them. This will make the judges jobs a little easier by providing them a visual reminder of which lane is which.

Remember, play nice and play fair.

Important Dates

Saturday, June 12	Kids for Kids Meet (Entries due Monday, June 7)
Monday, June 22	Entry Deadline for NASA Championship (12:00 noon)
June 25	NASA Divisionals (Intown and some West and Central Teams)
June 26	NASA Divisionals (North Teams and Super Division Teams)
June 27	NASA Championship Finals

Team Divisional Session Assignments Will Follow in a Separate E Mail

Hy Tek Feedback

Dealing with Meet Manager 3.0 files

A couple of teams have Meet Manager 3.0 this season. The meet backups of 3.0 databases are not compatible with the 2.0 release of Meet Manager that most of the league uses. Entry, result and roster export files ARE compatible though. You can complete your import of meet files and rosters as you would for any meet. If you run into this here is how to work around the problem.

1. If the home team consolidates the meet, they follow the same steps everyone does for a regular meet. When they are done the team using 3.0 should send an export of the entries by selecting File – Export – Meet Entries for Meet Manager Merge of Same Meet. Make sure the box for Include Heat and Lane is checked. This will allow the team with the 2.0 release to import the consolidated meet into their software, provided they have opened a new database for that meet in their software and set up that meet with the league template file.
2. To import the consolidated meet the 2.0 team goes to File – Import – Merge Entries (MM to MM), and then select the results file provided by the 3.0 team.
3. At the end of the meet the team using the 3.0 release can create an export file for Team Manager without any problems. However, for the visitor with the 2.0 release to get the meet, with results included, into their 2.0 release of Meet Manager they need have the 3.0 team go to File – Export – Results for Meet Manager Merge of Same Meet.
4. The 2.0 team can then go File –Import- Merge Results (MM to MM)

Lineup Exchange and Pre-Meet

1. Please use the template file for Meet Manager provided to your team during the computer training. This includes all of the standard meet setup criteria for scoring and all of the events. To use this file open your meet database for your meet, name the meet and complete the basic Meet Setup information that you are prompted to. Once that is done select File and then Restore and select the template file swmmbkupNEWMEET-01.zip. Once that is done you will need to go back to Setup and Meet Setup to enter the correct meet date, location, opponent and make sure you have the correct course. If you also need to correct the number of lanes your meet will be swum in Select Setup then Options then Global Changes and select the line for Change number of lanes for all FINAL rounds to: the number of lanes the meet will be swum in.
2. Please make sure the scoring settings for your meet are correct. Scoring for relay events is 7 for 1st and 3 for 2nd, for individual events it is 5 for 1st, 3 for 2nd, and 1 for 3rd.
3. Please make sure you consolidate your meet the night before the meet and e mail a backup to your opponent. This allows both teams to know their lane assignments the morning of the meet and communicate to their swimmers at practice.
4. Make one last check of your meet setup the day of the meet and make sure that the following items are set up correctly. The heat order for all events should be from FAST to SLOW, this can be checked by looking at the Events menu in Meet Manager and checking the status box for events on the right side of the screen under Heat Order. Make sure that the scoring for your meet is set up correctly; this can be done by Selecting Setup and then selecting Scoring Setup and then Selecting Standard. From there you can view the scoring setup for your meet, make sure that the individual places are set to 5,3, and 1 and that relays are set to 7 and 3. Last but not least make sure to check that the computer is set to score the fastest heat only; this is done by selecting Setup and Entry/Scoring Preferences.

5. Please refer to pages 13 and 14 of your NASA rulebook for reminders of which forms need to be printed before the meet and when those reports should be completed.
6. When the home team provides a consolidated lineup to the visitor, they should give them a backup of the meet, not just an export of both team's entries. The backup is a more complete record of the meet and is much more useful for the visitor. The backup can be created by selecting File and then Backup. The backup of the meet can be loaded into Meet Manager via the Restore function, not import.
7. It is beneficial if the visiting team prints out any preliminary reports it believes it needs for the management of its team (their own meet programs and entry lists for their team) prior to arriving at the meet.
8. For the computer area, suggest to have general office supplies on site, such as stapler, colored marker, colored paper, paper clips, floppy disks and large envelopes to organize completed programs and result sheets, etc. after the meet.
9. A couple of teams used 2 printers during the meet and it seemed to speed things up a bit. If each team brings their printer and one team provides a printer splitter then ribbons and labels can be printed simultaneously without having to change the contents of the paper tray.

Judges Decision

1. When using the JD feature make sure to click Score Event again from the Run Menu in order to make the scoring changes take place.
2. To correct the placement of a swimmer in the first heat only, the place needs to be corrected in BOTH the JDPl Column and the JDHeatPl Column. This will correct he points and the ribbons.
3. To correct he placement of a swimmer in the second heat or any heat other than heat 1 the place ONLY needs to be corrected in the JDHeatPl column. This will make sure that the ribbons are correct.

Award Labels

1. Print Labels with Award Type "by heat" and sorted "by team". This will allow teams to print ribbons for the exhibition heats and allows each team to have their own labels of each event. If they are sorted "by event", then both team's ribbon groups will have to share the same page and coordinate it accordingly (which can work but may be confusing).

Ribbons

As of the delivery of this newsletter we still have an ample supply of ribbons for all places. If your team is running low on ribbons contact Franke Marsden at 404-352-3046 to make arrangements to get the ribbons that you need.

Week 2 Scores (Scores of 200 – 200 are weather ties with both teams getting a win)

319	Grand Cascades	at	Aberdeen	152
200	Kingsley	at	Brittany Club	200
200	Vermack	at	Brookwood Hills	200
	Garden Hills	at	Chastain	
496	Huntley Hills	at	Deerbrooke Waters	259

140	Lifetime Fitness	at	Dunwoody North (TUE 6-1)	543
200	Zaban Sharks	at	Fontainebleu	200
226	Deerfield-Spldg Lake	at	Georgetown	558
200	Redfield	at	Hampton Hall - S	200
332	Gainsborough	at	Hunteliff	435
200	Laurel Springs	at	Lake Astoria	200
277	Chatt. River Club	at	Polo Golf & CC	229
200	Dunwoody CC	at	Roxboro	200
204	Wynterhall	at	The Branches	239
200	Mill Glen	at	Village Mill	200
371	Lake Forest	at	3 Chimney Farms	419
432	Windward	at	Aberdeen	351
453	Grand Cascades	at	Alpharetta	340
428	Providence Oaks	at	Alpharetta AC	223
	Grandview Glen	at	Bye Meet	
398	Wellington	at	Cambridge	397
518	Nesbit Lakes	at	CC of Roswell	278
368	Doublegate	at	CC of the South	419
481	Glastonberry	at	Chartwell	310
373	Sugarloaf TPC	at	Chattahoochee	403
427	Longlake	at	Creekstone Est.	368
490	Polo Golf & CC	at	Deer Lake	300
344	Falls of Autry Mill	at	Dunmoor	452
352	Crooked Creek	at	Edenwilde	434
44	The River Club	at	Fieldstone	573
433	Hanover West	at	Glen Abbey (THUR 6-3)	360
339	Brookfield CC	at	Hampton Hall - N	449
369	Kimbal Farms	at	Harrington Falls	426
366	Hillbrooke	at	Highland Park	426
227	Neely Farms	at	Horseshoe Bend	557
291	Windermere	at	Laurel Springs	496
398	Mayfair-St. Clair	at	Martin's Landing	398
484	Stonebrier	at	Medlock Bridge	302
314	Lake Astoria	at	Olde Atlanta	446
299	Spring Ridge	at	Oxford Mill	470
334	Roswel Rapids	at	Pennbrooke	441
368	Tuxford	at	Pinewalk	422
301	Triple Crown	at	Saddle Creek	458
392	Shakerag	at	St. Ives	395
449	Chatt. River Club	at	St. Marlo	346
381	Seven Oaks	at	Sugar Mill	412
459	White Columns	at	Wexford	334
346	Inverness	at	Wildwood Springs	442
376	Haynes Landing	at	Woodfield	419